



## Sheet #4 (OOP-Classes)

1. What is the meaning of Object-Oriented Programming?? What are its main concepts?
2. What is information hiding and data encapsulation? How C++ support the information hiding?
3. Implement a Class Point that has the following characteristics:
  - a. **Constructors** including a default constructor that sets the Point to the origin.
  - b. **Modifier methods** to modify the coordinate of the point ( SetX( ), SetY( ) ).
  - c. **Access methods** to know the point coordinates (GetX( ), GetY( ) ).
  - d. A method **Move**: that shift the coordinate of the point.
  - e. A method to **display** the coordinate of the Point.

Write a C++ program to test your class? And draw the class diagram??

4. Create a class **Rectangle**. The class has attributes **length** and **width**, each of which defaults to 1. It has member functions that calculate the **perimeter** and the **area** of the rectangle. It has *set* and *get* functions for both **length** and **width**. The *set* functions should verify that **length** and **width** are each floating-point numbers larger than 0.0 and less than 20.0.
5. Consider the following class definition:

```
class BankAccount
{
private:
    double balance;
    double interest_rate;
public:
    void set(int dollars, int cents); //The account balance is set to $dollars.cents;
    void update( ); //One year of simple interest is added to account balance
    double get_balance( ); //Return the current account balance
    double get_rate( ); //Return the current interest rate
};
```

Write the code for each member function? Make use of the comments to build the code.

6. Find syntax errors (if any) in the declarations of the following classes.

a. class AA { public: void print( ); int sum( ); AA( ); int AA(int, int); private: int x; int y; };	b. class BB { int one; int two; public: bool equal( ); print( ); BB(int, int); }	c. class CC { public; void set(int, int); void print( ); CC( ); CC(int, int); bool CC(int, int); private: int u; int v; };
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